| Challenge XX: Sample exercise on Bubble |
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| General Goal To practice with a sample exercise on Bubble |
| Learning Objectives To create and edit digital content in different formats, to express oneself through digital means.  To modify, refine, improve and integrate information and content into an existing body of knowledge to create new, original and relevant content and knowledge.  To plan and develop a sequence of understandable instructions for a computing system to solve a given problem or perform a specific task. |
| Description Introduction to the online tool Bubble, with a simple starter exercise focus on basic tasks such as: drag a shape; set up clickable elements; add a workflow condition; make a shape visible/invisible. |
| Instructions Create shapes and rules, set up shapes, create buttons, clickable elements. Edit them using the workflow and set up actions and conditions. |
| Resources *Resources that trainees might use. Can be links with information relative to the learning objectives or objects to be used in the challenge, etc...* |